



Superposition of waves (review)

PHYS 168

Lasers

SJSU Spring 2012 Eradat



Superposition of waves

- Superposition of waves is the common conceptual basis for some optical phenomena such as:
 - Polarization
 - Interference
 - Diffraction
- What happens when two or more waves overlap in some region of space.
- How the specific properties of each wave affects the ultimate form of the composite disturbance?
- Can we recover the ingredients of a complex disturbance?



Linearity and superposition principle

The scalar 3D wave equation $\frac{\partial^2 \psi(r,t)}{\partial r^2} = \frac{1}{V^2} \frac{\partial^2 \psi(r,t)}{\partial t^2}$ is a linear differential equation (all derivatives appear in first power). So any

linear combination of its solutions $\psi(r,t) = \sum_{i=1}^n C_i \psi_i(r,t)$ is a solution.

Superposition principle: resultant disturbance at any point in a medium is the algebraic sum of the separate constituent waves.

We focus only on linear systems and scalar functions for now.

At high intensity limits most systems are nonlinear.

Example: Intensity of a typical focused laser beam $\approx 10^{10} \text{ W / cm}^2$ compared to sun light on earth $\sim 10 \text{ W / cm}^2$.

Electric field of the laser beam can trigger nonlinear phenomena.

Superposition of two waves

Two light rays with same frequency meet at point p traveled by x_1 and x_2

$$E_1 = E_{01} \sin [\omega t - (kx_1 + \varepsilon_1)] = E_{01} \sin [\omega t + \alpha_1]$$

$$E_2 = E_{02} \sin [\omega t - (kx_2 + \varepsilon_2)] = E_{02} \sin [\omega t + \alpha_2]$$

Where $\alpha_1 = -(kx_1 + \varepsilon_1)$ and $\alpha_2 = -(kx_2 + \varepsilon_2)$

Magnitude of the composite wave is sum of the magnitudes at a point in space & time or: $E = E_1 + E_2 = E_0 \sin (\omega t + \alpha)$ where

$$E_0^2 = E_{01}^2 + E_{02}^2 + \frac{2E_{01}E_{02} \cos(\alpha_2 - \alpha_1)}{\cos \alpha} \text{ and } \tan \alpha = \frac{E_{01} \sin \alpha_1 + E_{02} \sin \alpha_2}{E_{01} \cos \alpha_1 + E_{02} \cos \alpha_2}$$

The resulting wave has same frequency but different amplitude and phase.

$2E_{01}E_{02} \cos(\alpha_2 - \alpha_1)$ is the interference term

$\delta \equiv \alpha_2 - \alpha_1$ is the phase difference.

Phase difference and interference

$$\delta \equiv \alpha_2 - \alpha_1 = (kx_1 + \varepsilon_1) - (kx_2 + \varepsilon_2) = \frac{2\pi}{\lambda}(x_1 - x_2) + (\varepsilon_1 - \varepsilon_2) = \delta_1 + \delta_2$$

Total phase difference between the two waves has two different origins.

a) $\delta_2 = (\varepsilon_1 - \varepsilon_2)$ phase difference due to the initial phase of the waves.

Waves with constant initial phase difference are said to be coherent.

b) $\delta_1 = \frac{2\pi}{\lambda_0} n(x_1 - x_2) = k_0 \Lambda$ is phase difference due to the Optical Path

Difference or OPD $\equiv \boxed{\Lambda = n(x_1 - x_2)}$

Waves in-phase: $\delta \equiv \alpha_2 - \alpha_1 = 0, \pm 2\pi, \pm 4\pi, \dots$ then E_0 is maximum

Waves out of phase: $\delta \equiv \alpha_2 - \alpha_1 = \pm\pi, \pm 3\pi, \dots$ then E_0 is minimum

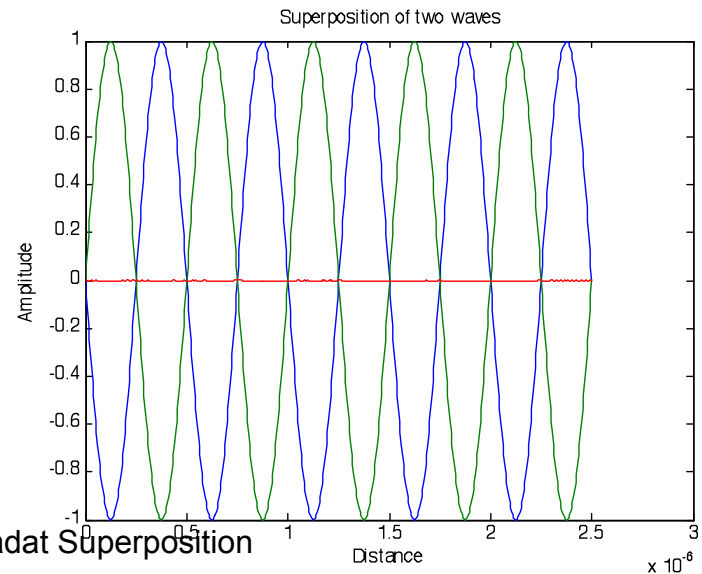
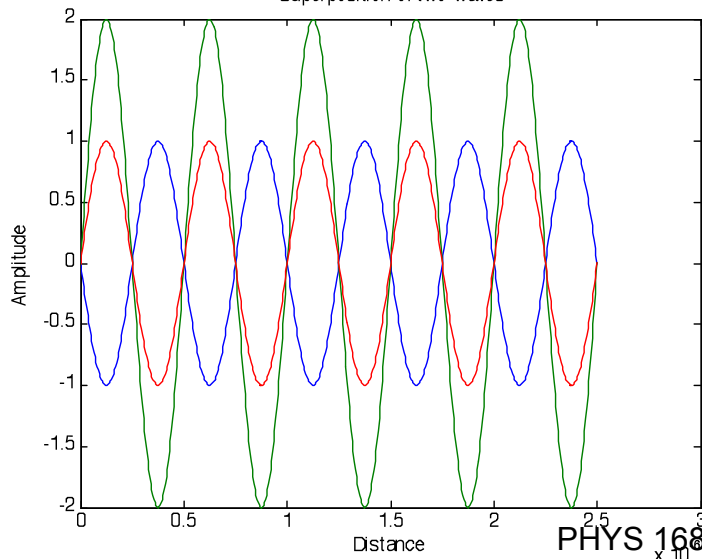
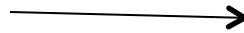
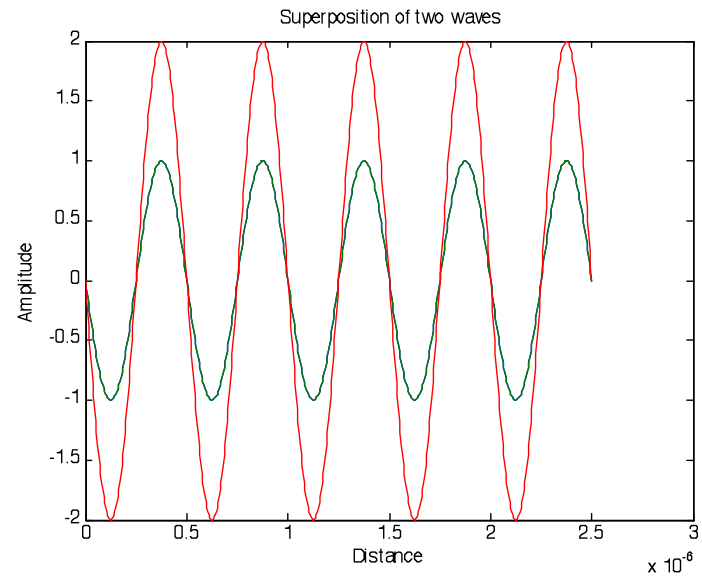
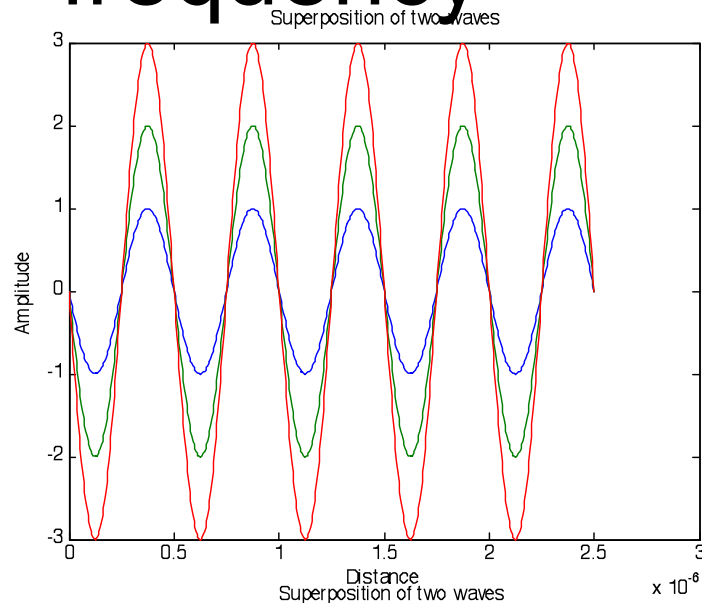
Waves in-phase interfere constructively $E = E_{\max} = (E_{01} + E_{02})^2$

Waves out of phase interfere destructively $E = E_{\min} = (E_{01} - E_{02})^2$

If $E_{01} = E_{02}$ then $E_{\max} = (2E_{01})^2$ and $E_{\min} = 0$

$\frac{\Lambda}{\lambda_0} = \frac{x_1 - x_2}{\lambda} \rightarrow$ number of waves in medium = number of waves in vacuum

Addition of two waves with same frequency



Two waves with path difference

For two waves with no initial phase difference ($\varepsilon_1 = \varepsilon_2 = 0$) but a path difference of Δx we have:

$$E_1 = E_{01} \sin(\omega t - k(x + \Delta x)) = E_{01} \sin[\omega t + \alpha_1]$$

$$E_2 = E_{02} \sin(\omega t - kx) = E_{02} \sin[\omega t + \alpha_2]$$

$$\alpha_2 - \alpha_1 = k\Delta x$$

Amplitude is a function of path difference

The resulting wave is

$$E = 2E_0 \cos\left(\frac{k\Delta x}{2}\right) \sin\left[\omega t - k\left(x + \frac{\Delta x}{2}\right)\right]$$

Constructive interference: if $\Delta x \ll \lambda$, or $\Delta x \approx \pm 2m\lambda$ then the resulting amplitude is $\sim 2E_0$

Destructive interference: $\Delta x \approx \pm(2m+1)\lambda$ then $E \approx 0$



Exercise

2.1) Plot E_1 , E_2 , $E_1 + E_2$, and $(E_1 + E_2)^2$ for the following two sinusoidal waves for $0 < x < 5\lambda$ with $\lambda = 500 \text{ nm}$:

$$E_1 = E_{01} \sin(\omega t - (kx + \varepsilon_1)) \quad \text{and} \quad E_2 = E_{02} \sin(\omega t - (kx + \varepsilon_2))$$

a) same frequency, $E_{01} = E_{02} = 2$, zero initial phase, both forward.

b) same frequency, $E_{01} = E_{02} = 2$, $\varepsilon_1 = 0$, $\varepsilon_2 = \pi$, both forward.

c) same frequency, $E_{01} = E_{02} = 2$, $\varepsilon_1 = 0$, $\varepsilon_2 = \pi/2$, both forward.

d) same frequency, $E_{01} = E_{02} = 2$, $\varepsilon_1 = 0$, $\varepsilon_2 = \pi$, E_1 forward, E_2 backward.

e) same frequency, $E_{02} = 2E_{01} = 2$, $\varepsilon_1 = 0$, $\varepsilon_2 = 0$, both forward.

f) same frequency, $E_{02} = 2E_{01} = 2$, $\varepsilon_1 = 0$, $\varepsilon_2 = \pi$, both forward.

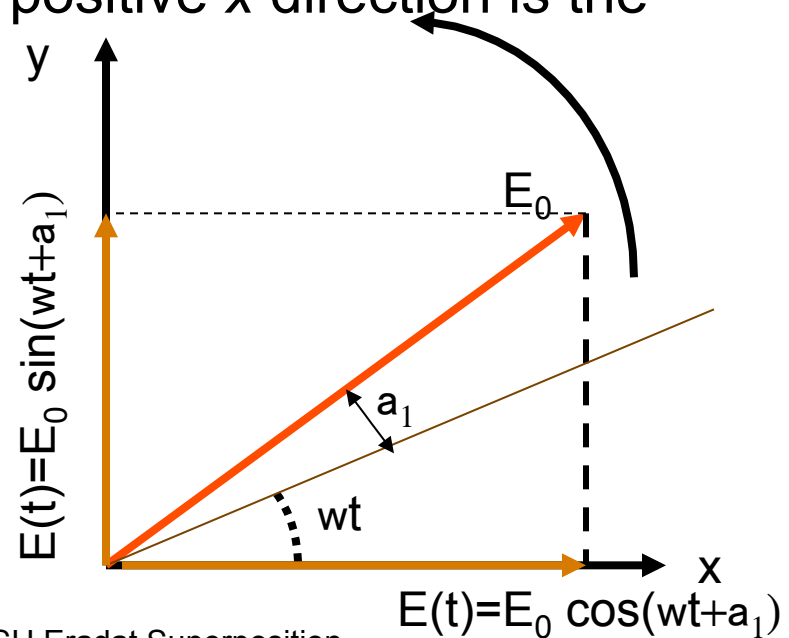
g) Compare the results of direct superposition with the formula derived in text for case a in slide 5 (Notice the difference

between $a \tan$ and $a \tan 2$ functions in MATLAB

Phasors and complex number representation

- Each harmonic function is shown as a rotating vector (phasor)
 - projection of the phasor on the x axis is the **instantaneous value of the function**,
 - length of the phasor is the maximum amplitude
 - angle of the phasor with the positive x direction is the **phase of the wave**.

$$E = E_0 e^{i(\omega t + \alpha_1)}$$



Example of superposition using phasors

$$E_1(t) = E \cos(\omega t + \phi) \quad E_2(t) = E \cos(\omega t)$$

$$\vec{E}_p = \vec{E}_1 + \vec{E}_2 \text{ a vector sum of } \vec{E}_1 \text{ and } \vec{E}_2$$

Magnitude of \vec{E}_p (from triangonometry)

$$E_p^2 = E^2 + E^2 - 2E^2 \cos(\pi - \phi)$$

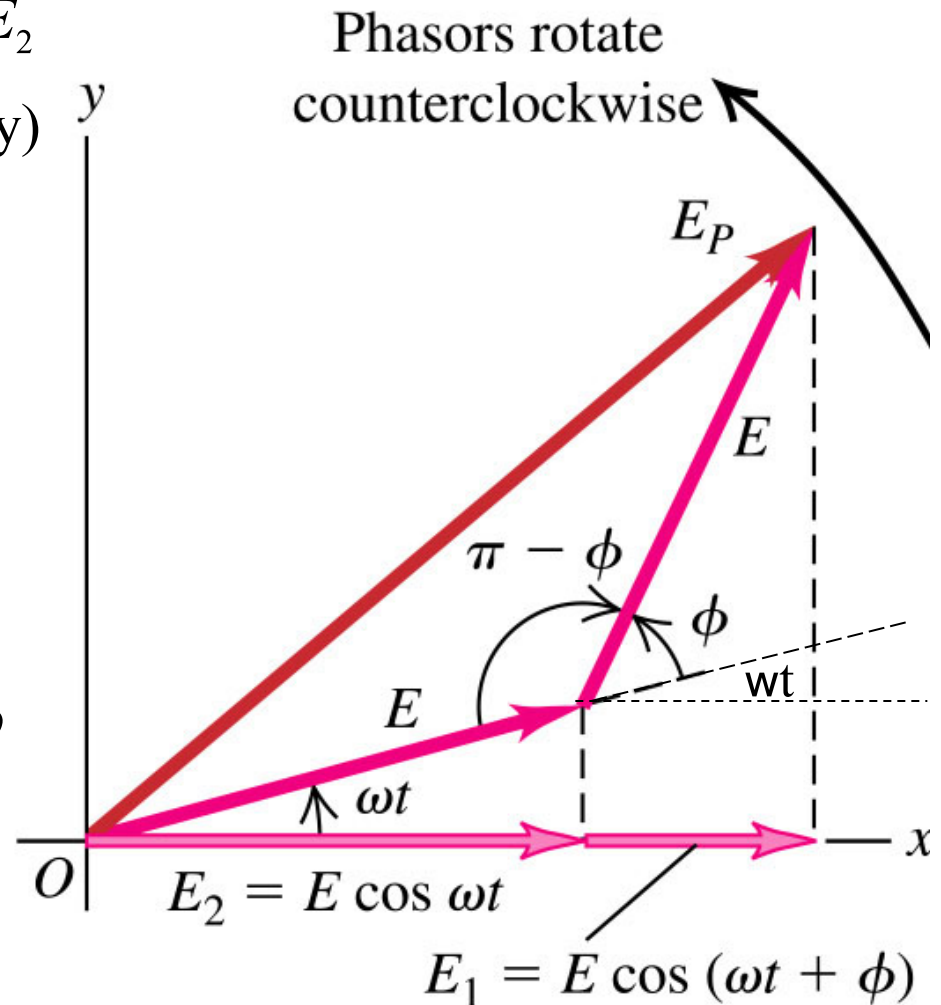
$$E_p^2 = E^2 + E^2 + 2E^2 \cos \phi$$

Using $1 + \cos \phi = 2 \cos^2(\phi / 2)$

$$E_p^2 = 2E^2(1 + \cos \phi) = 4E^2 \cos^2(\phi / 2)$$

Amplitude of two indentical waves interfering with phase difference of ϕ is independent of time:

$$E_p = 2E \left| \cos \frac{\phi}{2} \right|$$



Superposition of many waves

Superposition of any number of coherent harmonic waves with a given frequency, ω and traveling in the same direction leads to a harmonic wave of that same frequency.

$$E = \sum_{i=1}^N E_{0i} \cos(\alpha_i \pm \omega t) = E_0 \cos(\alpha \pm \omega t)$$

$$E_0^2 = \sum_{i=1}^n E_{0i}^2 + 2 \sum_{j>i}^N \sum_{i=1}^N E_{0i} E_{0j} \cos(\alpha_i - \alpha_j) \quad \text{and} \quad \tan \alpha = \frac{\sum_{i=1}^N E_{0i} \sin \alpha_i}{\sum_{i=1}^N E_{0i} \cos \alpha_i}$$

$$\alpha_i = -(kx + \varepsilon_i) \quad \text{and} \quad \alpha_j = -(kx + \varepsilon_j)$$

For coherent sources $\alpha_i = \alpha_j$ and $E_0^2 = \sum_{i=1}^N E_{0i}^2 + 2 \sum_{j>i}^N \sum_{i=1}^N E_{0i} E_{0j} = \left(\sum_{i=1}^N E_{0i} \right)^2$

For incoherent sources (random phases) the second term is zero.

Flux density for N equal-amplitude emitters: $(E_0^2)_{incoh} = NE_{01}^2$; $(E_0^2)_{coh} = (NE_{0i})^2$



Exercise

2.2) Write a MATLAB routine to calculate the amplitude and phase of N harmonic waves (cosine) with same frequencies but varying initial phase and amplitudes. Assume the wavelength is 500 nm and $V = c$

a) The program should read the phase and amplitude of the waves from a file that has two columns and N rows. Test the program for the following waves $E_1 = 1$, $\varepsilon_1 = 0$, $E_2 = 1$, $\varepsilon_2 = \pi / 4$. Once made sure it is working, create a file with the following waves and plot their superposition from 0 to 5λ .

$$E_1 = 1, \varepsilon_1 = 0, E_2 = 1, \varepsilon_2 = 10^\circ, E_3 = 2, \varepsilon_3 = 20^\circ, E_4 = 3, \\ \varepsilon_4 = 30^\circ, E_5 = 2, \varepsilon_5 = 40^\circ, E_6 = 1, \varepsilon_6 = 50^\circ, E_7 = 1, \varepsilon_7 = 60^\circ$$

b) Next run the program for $N = 101$ and $\varepsilon_i = \varepsilon_1 + \frac{i}{100}\pi$, where $\varepsilon_1 = \frac{\pi}{2}$ and $E_i = 2$. This time create the phases and amplitudes inside the routine and don't read from a file.



Addition of waves: different frequencies I

Mathematics behind light modulation and light as a carrier of information. Two propagating waves are superimposed

$$E_1 = E_{01} \cos(k_1 x - \omega_1 t)$$

$$E_2 = E_{01} \cos(k_2 x - \omega_2 t)$$

$k_1 > k_2$ and $\omega_1 > \omega_2$ with equal amplitudes and zero initial phases

$$E = E_1 + E_2 = E_{01} [\cos(k_1 x - \omega_1 t) + \cos(k_2 x - \omega_2 t)]$$

using $\cos \alpha + \cos \beta = 2 \cos \frac{1}{2}(\alpha + \beta) \cos \frac{1}{2}(\alpha - \beta)$

$$E = 2E_{01} \cos \frac{1}{2} [(k_1 + k_2)x - (\omega_1 + \omega_2)t] \times \cos \frac{1}{2} [(k_1 - k_2)x - (\omega_1 - \omega_2)t]$$

Need to simplify this

Addition of waves:

different frequencies II

$E = 2E_{01} \cos[k_m x - \omega_m t] \times \cos[\bar{k}x - \bar{\omega}t]$ with the following definitions

Average angular frequency $\equiv \bar{\omega} = (\omega_1 + \omega_2) / 2$

Average propagation number $\equiv \bar{k} = (k_1 + k_2) / 2$


Modulation angular frequency $\equiv \omega_m = (\omega_1 - \omega_2) / 2$

Modulation propagation number $\equiv k_m = (k_1 - k_2) / 2$

Time-varying modulation amplitude $\equiv E_0(x, t) = 2E_{01} \cos[k_m x - \omega_m t]$

Superimposed wavefunction: $E = E_0(x, t) \cos[\bar{k}x - \bar{\omega}t]$

For large ω if $\omega_1 \approx \omega_2$ then $\bar{\omega} \gg \omega_m$ we will have a slowly varying amplitude with a rapidly oscillating wave



Irradiance of two superimposed waves with different frequencies

$$E_0^2(x, t) = 4E_{01}^2 \cos^2 [k_m x - \omega_m t] = 2E_{01}^2 [1 + \cos(2k_m x - 2\omega_m t)]$$

Beat frequency $\equiv 2\omega_m = \omega_1 - \omega_2$ or oscillation frequency of the $E_0^2(x, t)$

Amplitude, E_0 , oscillates at ω_m , the modulation frequency

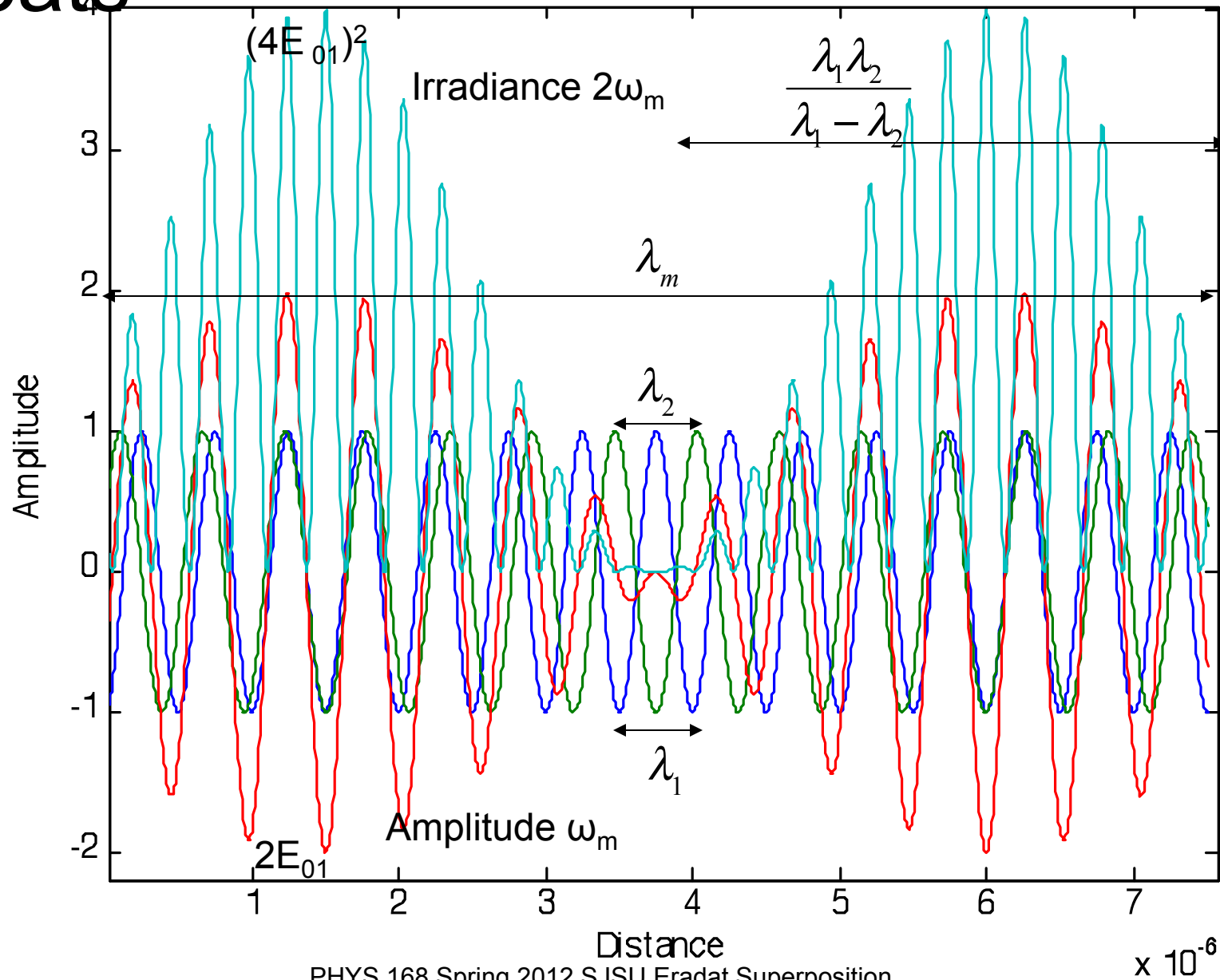
Irradiance, E_0^2 , varies at $2\omega_m$, twice the modulation frequency

Two waves with different amplitudes produce beats with less contrast.



Beats

Superposition of two waves



Phase velocity of a wave

Constant-phase point: a point on a progressive wave with a constant magnitude of the disturbance.

$$\psi(x, t) = A \sin(kx \mp \omega t + \varepsilon)$$

Phase velocity of a wave is speed of the motion of a

constant-phase point on a disturbance $V_{phase} = \left. \frac{\partial x}{\partial t} \right|_{\phi}$

Phase velocity is speed of the motion of the disturbance.

Ex: calculate value of the phase velocity for the above wave.

Phase of a harmonic wave at time t: $\phi = kx \mp \omega t + \varepsilon$

For constant phase: $\frac{\partial \phi}{\partial t} = 0 \rightarrow k \left. \frac{\partial x}{\partial t} \right|_{\phi} \mp \omega = 0 \rightarrow \boxed{V_{phase} = \pm \frac{\omega}{k}}$

Group velocity

In nondispersive media velocity of a wave is independent of its frequency.

For a single frequency wave there is one velocity and that is $V_{phase} = \frac{\omega}{k}$

When a wave is composed of different frequency elements, the resulting disturbance will travel with different velocity than phase velocity of its components.

$$E = 2E_{01} \cos[k_m x - \omega_m t] \times \cos[\bar{k}x - \bar{\omega}t]$$

$V_{phase} = \frac{\bar{\omega}}{\bar{k}}$ velocity of a constant phase point on the high frequency wave

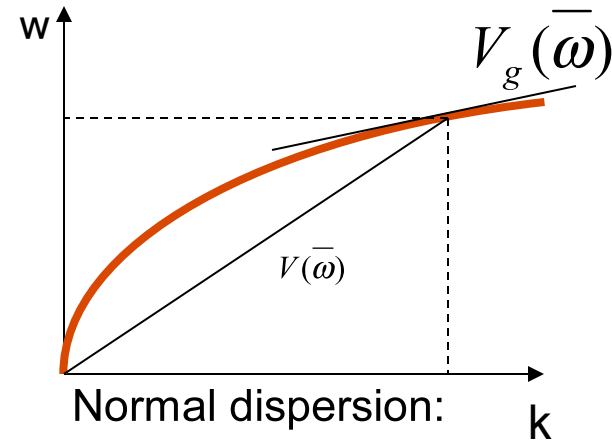
$V_{group} = \frac{\omega_m}{k_m} = \left(\frac{d\omega}{dk} \right)_{\bar{\omega}}$ velocity of a constant amplitude point on the modulation envelope

V_g may be smaller, equal, or larger than V_p

To calculate the V_p and V_g we need the dispersion relation $\omega = \omega(k)$

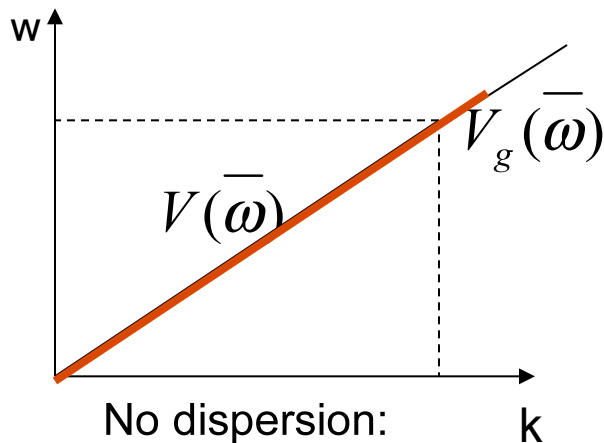
Dispersion relation ω v.s. k or $\omega = f(k)$

- **Phase velocity** for a given frequency is slope of a line on the dispersion curve that connects that point to the origin or ω/k .
- **Group velocity** for that frequency is the slope of the dispersion curve at that point or $d\omega/dk$.
- We also may have a **gap** in the dispersion relation for a **frequency band**. In that case the velocities are **not defined** because waves can not propagate



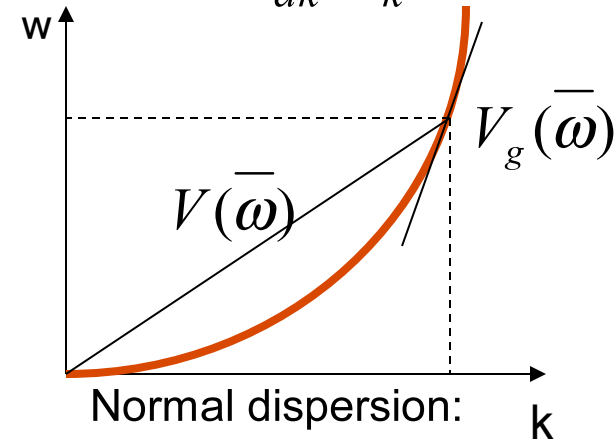
Normal dispersion:

$$V_g < V_p \text{ or } \frac{d\omega}{dk} < \frac{\omega}{k}$$



No dispersion:

$$V_g = V_p \text{ or } \frac{d\omega}{dk} = \frac{\omega}{k}$$



Normal dispersion:

$$V_g > V_p \text{ or } \frac{d\omega}{dk} > \frac{\omega}{k}$$



Finite waves

- Finite wave: any wave starts and ends in a certain time interval
- Any finite wave can be viewed as a really long pulse
- Any pulse is a result of superposition of numerous different frequency harmonic waves called **Fourier components**.
- **Wave packet** is a localized pulse that is composed of many waves that cancel each other everywhere else but at a certain interval in space.
- We need to study Fourier Analysis to understand actual waves, pulses, and wave packets.
- **Width of a wave packet** is proportional to the **range of k_m** of the wave packet.
- Since each component of the wave packet has different phase velocity in the medium, through the relationship $V_p = \omega/k$, k of the components change in the dispersive media.
- As a result **k_m of the modulation disturbance changes**
- **Consequently group velocity changes.**
- This results in change of the width of the wave packet.
- So wave packets inside a medium may spread or become narrower.